

## Minutes for KGE Board of Directors Meeting 9-16-07

Meeting held at Kensington Estates Club House in New Hudson MI.

Called to Order by Neil Kiernan Corporate President at 1:00 pm

Attendance for Board of Directors:

Connie Blair (CB)

Jennifer Gill (JG)

Neil Kiernan (NK)

Joshua Raymond (JR)

Fred Sher (FS)

Stacy Jablonski named Sergeant at Arms

### **1 – Special Business** Time: 1:04 pm

Election of Web Administrator – **Still Open**

### **2 – Reading of the Previous Minutes – Corrected and Approved**

### **3 – Action Items** Time: 1:12 pm

November 11th 2007 BoD review of 10/08/06-3 (suspension of K1 SOP 7.2) – **Removed by Acclimation**

### **4 – Reports from Officers** Time: 1:17 pm

BOD general seat even year – Written (**See end of Minutes**)

BOD general seat odd year – Nothing to report

Corporate Treasurer – Written (**See end of Minutes**)

Corporate Secretary – Nothing to report

Corporate President – Nothing to report

### **5 – Standard Reports** Time: 1:28 pm

#### Standing Committees

Game Story Committee – None

Game Mechanics Committee - Written (**See end of Minutes**)

#### Game Masters

Game Master 1<sup>st</sup> - None

Character Book Director – Verbal

Building and Land Director – Written (**See end of Minutes**)

### **6 – Old Business** Time: 2:38 pm

12/03/06-34 Craig Jarvis

**Tabled**

Champion: FS

I propose \$300 of the 2007 KGE Budget be earmarked for a rulebook proposal from Bill Edwards, half to be paid in advance, half upon completion.

4/29/07-9 Geanna Moody

**Tabled**

Champion: NK

I, Geanna Moody, a veteran member in good standing propose to strike KGE SOP

## 6.0 Membership

All persons admitted to any game under KGE's purview shall have implied rights as a member of KGE, Inc. Each SOP shall define its terms of membership and their rights, thereof, above any beyond those granted by KGE in this section. The BoD has the right to remove and/or refuse (by simple majority vote) admittance of any individual to KGE Inc. and/or any of its games. A person's membership in more than one game under the purview of KGE will count as one membership in KGE (i.e. in elections, this does not entitle one person to vote more than once). Any rights of seniority in KGE, Inc. shall be calculated by time spent as an active, participating KGE member, not by time invested in any one game.

And replace with

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4/29/07-15 Geanna Moody  
Champion: NK

**Tabled**

I, Geanna Moody, a veteran member in good standing propose that the BOD consider and add the following as a new KGE policy (**See End of Agenda, Proof of Dues**)

7/8/07-3 Heidi Ligget  
Champion: CB

**Tabled**

I propose KGE re-institute the players' sign-in sheet, to be kept at the marshals'/check-in shed. All Kanar players and officiating staff entering the KGE field for will be required to sign in when they first enter the field, and when they leave the field for the day, for each day of each event that they play. Failure to do so will result in not being awarded XP for those days the player did not sign in and out. This sheet will initially go to the Character Book Director for verification of XP eligibility, then to the Corporate Secretary to be kept on file for five years.

## 7 – New Business

Time: 1:31 pm

9/16/07-1 Joshua Raymond  
Champion: JR

**Failed as amended CB: N, JG: N, NK: N, JR: Y, FS: N**

Strike the words "The Play Master (PM) 2nd is an assistant to the PM 1st. Each PM must be in attendance for a minimum of five hours during every scheduled event day of the KGE year. The PM staff may split this five-hour period amongst each other as necessary. All PM's shall:" in K1 SOP 4.1 and replace with the following "The Play Master (PM) 2nd is an assistant to the PM 1st. At least one PM must be in attendance for a minimum of five hours during every scheduled event day of KGE year. The PM staff may split this five-hour period amongst each other as necessary. All PM's shall:"

Strike the words “PM’s shall be allowed to exercise the powers of the PM 1st on the field, even when the PM 1st is on the field.” From K1 SOP 4.1

Move bullet point 1 from K1 SOP 4.1 to K1 SOP 4.1.1

Add to K1 SOP 4.1.1 bullet point “Administer and make available, upon request, the results of the GMC’s general populous surveys.”

Add to K1 SOP 4.1.1 bullet point “Be able to delegate any of the duties to the any PM”

Strike K1 SOP 4.1.2

Strike the words “with exception of the Game Master Staff,” in K1 SOP 5.0

Strike K1 SOP 5.1 bullet point 11 and the words “GM’s shall be allowed to exercise the powers of the GM 1st on the field in the absence of the GM 1st when necessary.”

Move the following bullet points from K1 SOP 5.1 to K1 SOP 5.1.1: 2, 8, 10, 12

Strike bullet point 11 from K1 SOP 5.1

Move the following bullet points from K1 SOP 5.1.2 to K1 SOP 5.1.1: 1-3, 5, 6

Strike K1 SOP 5.1.2

Move the following bullet points from K1 SOP 5.1.3 to K1 SOP 5.1.1: 1, 3,

Close Meeting: 4:22 pm

Open Meeting 4:35 pm

9/16/07-2 Tim Schafer

**Passes as amended by Acclimation**

Champion: JR

Under KGE-SOP 4.9.1, I would like the position of BLD 1<sup>st</sup> and Safety Director 1st reviewed. Joe Lang is behind on his dues for 2007 (No dues and it is passed September) and this action is unbecoming of a Director of the KGE staff. Pending Review Joe Lang is removed from both of these positions.

9/16/07-3 Tim Schafer

**Passes by Acclimation**

Champion: JR

I propose to strike KGE SOP 5.1 bullet 13

Perform a land walk on the last day of the event to assess the condition of structures and fire pits, and report the findings to the BoD at the next BoD meeting.

And replace KGE SOP 5.1 bullet 13 with

Perform a land walk through after every scheduled event to assess the “condition” of the field. A copy of the findings must be sent out to the BoD members and the Building & Land Director staff no later than 7 days after the scheduled event.

9/16/07-4 Tim Schafer  
Champion: JR

**Failed as amended CB: N, JG: N, NK: Y, JR: N, FS: N**

Strike 4.0 bullet 6 from KGE SOP

Perform a walk through within within 7 calendar days after a scheduled event to determine the "condition" of the field. A copy of their findings must be sent out to the BoD members and the Building & Land Director no later than 7 days after the scheduled event.

9/16/07-5 Tim Schafer  
Champion: JR

**Passes as amended by Acclimation**

I propose the following calendar for the year 2008

February	23
March	28 - 30
April	18 - 20
May	16 - 18
June	13 - 22
July	18 - 20
August	8 - 10
September	5 - 7
October	3 - 5
October	31 - Nov 2
November	21 - 23
December	21

9/16/07-6 Dave Zolnoski  
Champion: JG

**Tabled by Acclimation**

I propose to add KGE Policy 13 Flammable Accelerants (*See end of Agenda*)

9/16/07-7 Joshua Raymond  
Champion: JR

**Passes as amended CB: A, JG: Y, NK: Y, JR: Y, FS: Y**

I propose to strike KGE Policy 010 "Trash" "1) The Board of Directors, with the aid of the Building and Land Director, may declare the land trashed as provided for in the KGE Standard Operating Procedures."

And replace with the following "If a majority of Board of Directors members declare the land trashed in their walk through reports the land will be declare trashed as provided for in the KGE Standard Operating Procedures."

9/16/07-8 Evelyn Corbin  
Champion: JG

**Passes as amended CB: Y, JG: Y, NK: Y, JR: N, FS: N**

I propose that KGE Policy 002 "Smoking" strike section

4) If a Board of Director's member finds 10 cigarette butts anywhere on the land (except fire pits, burn barrels and trash receptacles) during their walkthrough, the land will be declared trashed and all experience for that event will be forfeited.

And replace with the following

4) If a Board of Directors' member finds 10 cigarette butts anywhere on the land (except fire pits, burn barrels, and trash receptacles) during their walkthrough, smoking will be banned during the next K1 event.

4a) Should anyone be caught smoking during a K1 event when smoking has been banned, they will receive a verbal warning. Should they be caught smoking a second time, they will be banned for the remainder of the event.

9/16/07-9 Fred Sher

**Passes by Acclimation**

Champion: FS

I, Fred Sher, propose that the BoD formally commend and thank Tim Schafer for all the hard work he put in over weeklong in helping clear and clean up several outstanding issues on the land. If passed, a note of this commendation should be added to his Kanar file.

9/16/07-10 Jammey Lewis

**Failed CB: N, JG: N, NK: Y, JR: A, FS: N**

Champion: JR

I propose that the next event be a non-smoking event, anyone caught smoking at the next event will be suspended for the remaining of the event. This will be enforced and policed by all KGE and K1 positions.

9/16/07-11 Joshua Raymond

**Passes by Acclimation**

Champion: JR

Strike and replace K1 SOP 7.0 to “Appointments for K1/GSO Members”

Strike K1 SOP 7.2

Strike K1 SOP 7.3 and all subsections and replace with the following:

### 7.3 Appointment Procedure

#### 7.3.1 Position Availably

The Board of Directors declares a position open for applications by proposal and sets a deadline for receiving the applications and will determine the form of these applications.

#### 7.3.2 Application Review

The Secretary and Treasurer will send out the records of the applicants to the rest of the Board of Directors within two weeks of the application deadline. The Board of Directors will review the applications and check for qualifications.

#### 7.3.3 Interviews

The President will schedule interviews with the applicants at a time and date convenient for the Board of Directors and the applicant.

#### 7.3.4 Appointment

A Board of Directors member may bring a motion forward to appoint an applicant for the position under discussion. The motion must be carry by a majority of the filled Board of Directors seats.

Strike the words “The appointed positions shall have no set term of office.” K1 SOP 7.5.1 and replace with the following: “The appointed positions shall have a 3 year term of office.”

Strike K1 SOP 7.4, 7.4.1, 7.4.2, 7.4.3, 7.5.2, 7.5.3, 7.5.4 and 7.5.5

Strike the words “All offices in this SOP shall adhere to Section 7.5 – Terms of Office, and Section 7.7 – Vacancy Contingency. Expiration shall occur as defined in Section 7.2 – Annual Housecleaning.” K1 SOP 7.6.1 and replace with the following: “At the end of the term limit (see section 7.5), the person will be removed and the Board of Directors will appoint a new person.”

9/16/07-12 Connie Blair  
Champion: CB

**Failed CB: Y, JG: N, NK: Y, JR: N, FS: N**

I move that the KGE, Inc. Board of Directors authorize the awarding of experience points per the normal system for September 7th, 8th, and 9th 2007 event.

9/16/07-13 Connie Blair  
Champion: CB

**Passes by Acclimation**

I move we allow BLD to use \$101.53 of the misc budget for re-imburement of submitted supplies.

9/16/07-14 Connie Blair  
Champion: CB

**Tabled by Acclimation**

I move we hire the covering of the parking lot with a layer of sand. (Estimate \$3000)

9/16/07-15 Connie Blair  
Champion: CB

**Failed CB: Y, JG: A, NK: N, JR: N, FS: N**

I move we donate \$700 from KGE general fund to be used towards the rebuilding of the Aladine Pavilion.

9/16/07-16 Connie Blair  
Champion: CB

**Withdrawn**

I move we donate \$1000 for use in building a in-game Inn.

9/16/07-17 Connie Blair  
Champion: CB

**Passes by Acclimation**

I move we get an estimate on the cost to drill a regulation well at the KGE site. Connie Blair will head this project up.

9/16/07-18 Joshua Raymond  
Champion: JR

**Passes by Acclimation**

I propose we open all K1 Positions open for application the deadline is November 1<sup>st</sup> by an email to the Secretary.

**8 – Rule Proposals - None**

**9 – Open Discussion**

Time: 6:10 pm

The next Board of Directors meeting will be on November 11th, 2007 at 1pm at location to be announced.

**Adjourn at 6:10 pm**

## Proof of Dues

Kantar Gaming Enterprises, Inc. encourages all members to stay in character as much as possible. It is the intent of this policy to allow KGE officials to verify on the field that a member has paid dues without interrupting the role playing experience. Therefore, the KGE Board of Directors has set forth this statement of policy to be followed by all members of KGE

- 1) Upon payment of a full year's dues the member shall receive a numbered belt favor to be worn at all times on the field and returned to the treasurer at the end of the last event of the year.
- 2) Upon paying installments of a payment plan the member shall receive a            numbered belt favor (of a different color than that of a full year's dues    favor) to be worn at all times on the field and returned to the treasurer at the end of the event.
- 3) The treasurer will keep a record of the number and type of favor assigned to    each member.
- 4) Upon paying of dues by the day the member shall have their hand            stamped/marked.
- 5) All receipt of dues shall be made in triplicate
  - One copy for the treasurer's records
  - One copy for the member's record
  - One copy for the member to turn in to the CBD with their sign-out sheet.

## Flammable Accelerants

KGE, Inc. is dedicated to preserving the safety of all its participants, the integrity of the property it owns, as well as the structures that exist upon it. In the course of KGE, Inc. sanctioned events, flammable accelerants are often used to prepare cooking and camping fires and to fuel torches and lamps to better illuminate the playing field at night. However, storing such flammable items on the field between events has proven to be a dangerous thing, as they provide the temptation for “squatters” (kanar people who want to “camp for free” between events) to use up materials that are stocked for upcoming events, as well as the potential for vandalism and arson. Therefore, the KGE Board of Directors has set forth this statement of policy to be followed by all members of KGE:

- 1) Flammable accelerants are not to be stored on KGE property between events. This includes, but is not limited to: Torch fuel, Lighter fluid, Charcoal, Propane tanks, Gasoline, and Kerosene.
- 2) Torches, lamps and other devices that can hold flammable accelerants are to be emptied of fuel or removed from the field at the end of every event.

Ok. I stayed up late last night to get the statements finished.

Tonight when I get home, I'll send you the Excel file. It is a multi-tab sheet showing a comprehensive income statement, quarter by quarter, from 1998 to 2006. This ends my involvement with this project, and as you may have been able to tell from my lack of posting anywhere, the end of my involvement with this institution. As my closing statement, allow me to point out some glaring problems with your books. Please keep in mind I am NOT a CPA.

- 1) Your exemption from filing state tax forms does not apply to the years 2002, 2003, and 2004 because of Faire proceeds. Revenue exceeds \$25000 for those years. If you are ever audited by the state, likely this will become an issue. HOWEVER, if you have these books done by a REAL accountant, they might be able to wiggle out from this on the basis that NET receipts do not exceed \$25000. This will clear 2003 and 2004, because of the fees paid to the various Distributors and insurance concerns for Faire. 2002, however, lacks that protection and hence will likely still cause you trouble.
- 2) I defined G/A expenses as anything either
  - a. Required to run the ADMINISTRATION (ie fees paid to state agencies, etc)
  - b. Not a tangible game asset and/or a required expense. (ie waste removal)
- 3) I don't think your debt = your payback. I didn't do the math (you can... I listed each debt and repayment in the Non-Recurring Expenses section at the bottom of each income statement) but I recommend someone do so. The problem is that unless it was HER Loan, Connie didn't list WHO made a loan to KGE. It is possible some of what I list as expenses elsewhere might be payback, but I don't think so. Pay particularly close attention to years 1998-2000
- 4) There are three LARGE cash outlays to a George Weinke or some such that I can't trace to anything specific. You might want to check that.
- 5) I seriously, and I mean SERIOUSLY, suggest better record-keeping of WHAT you are paying the marshals for. You don't have a salary structure, so these are likely reimbursements for something. However, she is paying them all equally, so it must be their "budget". A budget is what they CAN spend when they get an approved disbursement from the treasurer, not money they are paid, then expected to pay back unused at the end of the year. That's a terrible way to do business, and it appears to be what KGE is doing. I would suggest that either they front money and get reimbursed via submittal of expense reports, or they submit purchase requests and get the money from Connie PRIOR to making the purchase, for the EXACT amount of the purchase.
- 6) That ledger has gotten worse and worse through the years. There was great detail 1998-2000, but has broken down somewhat since. You have payouts to people like Stark with no notation of what KIND of expense you are renumrating him for. This is really really bad, and a monstrous red flag if you get audited.
- 7) I cannot stress strongly enough what a \$100 investment in a Quicken-style system will do. Hire someone like Judi to do an initial set-up of GL codes and such and book your transactions that way. What I've made for you will at least so an effort to comply with GAAP, but you need more
- 8) You are carrying a large cash balance. You have been doing so for 2+ years. This is another red flag to auditors of non-profit organizations. Some things to consider:
  - a. Pay back the donators of the down payment
  - b. Either improve or sell the land
  - c. Find SOME way to re-invest in the product FAST.

As it stands right now, you have ZERO plan for how this money is to be used to further the goals of the NPO. You have had no plan for 2+ years, and instead have been stockpiling cash. Tomorrow, Connie could drain the account and leave, making her accountable for embezzlement and y'all accountable for defrauding the membership. (I think... this is a logical extension on my part based on a whopping ONE business law class) All someone has to prove is, because you lacked a plan for what to do with the large cash surplus, you did not intend to use it to further the NPO goals. That's the danger of the choice y'all have made in terms of keeping KGE a NPO. You can't use the "members pay for a product and hence have no say over where the money goes" because that is a for-profit mentality, especially as far as a judge and jury are concerned.

Of course, you can do whatever you want with this, Fred. You will soon have a solid Income statement from 1998 to 2007. You can see things like revenue from dues, fair, donations, and how it's been spent over the years. If you were to spend some time analyzing those dues receipts, you could manage your cash flow to ensure you don't need to depend on donations and emergency bail-outs ever again. I couldn't make a legitimate balance sheet because I had no starting point for existing liabilities (for example, the initial down-payment, any Connie bailouts pre 1998, etc) and no Statement of Cash Flows because you lack comprehensive incoming data (dues). If I were you, prior to 1/1/08, I would:

- 1) Send checks to the initial donators. Your brother should have the data
- 2) Check my income statements for loans made by Connie and make sure it equals pay-backs. If it doesn't, cut her a check
- 3) Set your existing liabilities to ZERO
- 4) Start 2008 fresh, using my template to make a 2007 income statement, an end of 2007 balance sheet (which will be REALLY easy. You have only one asset, the land, unless you start inventorying game materials, which you will note I simply expensed as consumables on the income statement. You will have no liabilities because you paid off every possible debt) and

can start making a 2008 Cash Flow analysis using individualized dues payment records. You'll start 2007 with 2 of the 3 key statements, and at the end of 2008 could make all three.

This isn't rocket science, I promise. It's the right thing to do, it almost resets you in terms of prior bad business practices, and allows you to run KGE EITHER as a NPO or as a for-profit if you decide to convert to that along the way.

You have all the tools you need in your hand. I may check back in a year or so to see if the business has progressed.

Matt

KANAR GAMING ENTERPRISES  
Treasurers Report  
September 16, 2007

April 29, 2007:	Balance on hand:	\$17,648.67
Receipts received:		
Dues-July event:		690.00
Dues-August event:		585.00
Dues-September event:		345.00
	Total receipts:	\$1,620.00
Less disbursements:		
Jeff Harvey (GM)		12.33
London Township (Taxes)		246.37
Stevenson Desposal		2000.00
Robin Trombely (GMC)		89.61
Jammey Lewis (Econ & GSC)		144.74
Connie Blair (Postal renewal)		68.00
	Total disbursements:	\$2561.05
July 8, 2007:	Balance on hand:	\$16,707.62
<hr/>		
Funds:		
Feast:		1,465.00
Land Improvement:		0.00
Legal:		1,000.00
Rule Book:		1,000.00
General:		13,242.62
	Total Funds:	\$16,707.62
<hr/>		
General Fund Budgeted Items:		
Property taxes:		37.63
Waste disposal:		3,000.00
Misc. expenses:		432.00
GMC:		110.00
Econ Staff:		0.00
GM staff:		37.67
BoD:		128.14
GSC:		103.27
Website:		60.60
Safety:		100.00
Budget overrun:	Reserved:	\$4,009.70
Balance in General Fund:		\$13,242.62
Available funds:		\$9,232.92

I Note that the Accusation that I missed walk thru reports is incorrect.  
Connie Blair  
Treasurer

## GMC Report

As most of you I'm sure know, I am on the other side of the country right now, so Billy Pierson will be standing in for me at this month's BOD meeting.

The year has been going rather well from a marshal's perspective. We have given out a handful of verbal and written warnings over the year, but nothing of excessive means. However, there has been one person who has gone through the verbal, written, and one event suspension process. I have these things documented and can produce them upon request.

I am rather pleased with the majority of my marshaling staff. There are a couple of warnings that I've had to give to a few of my staff members for duties neglected, but be assured that responsibilities will be fulfilled, even if I have to replace any members.

In regards to the rule book being put forward, I've spoken with Jeff, regarding the GSC committee's endorsement, and they've asked for a little more time. There have been a couple of catches they've found that are valuable changes. Once they give their final comments, we will have one final GMC meeting, thereby giving you an official submission for the last BOD meeting of the year on November 11th.

I hope you're all well. If you need me, I should be available during your meeting time at 248-890-7062

Robin  
PM1

Walk Through Report  
(KGE Inc. – September 2007 event)  
(Tim Schafer – BLD2nd)

**Note:** this is a report and comments of any kind to it should be directed solely back to me for clarification / verification and of course errors (yah, I make them too!).

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(Households :)

**Area of Unity (de-commissioned):**

**KGE contact for this area:** Tim Schafer

**Report:** listed in multiple parts...

- 1) **Small log pile;** people are slowly using this for firewood
- 2) **Large log pile;** wall boards for the fort (some of it will become firewood)

**Notes:** This area is de-commissioned and approved for traffic. The two wood piles need to be used up but they are obvious to see and I hope to have them used up soon.

**Area of Fort Morinar:**

**KGE contact for this area:** Tim Schafer

**Report:** listed in multiple parts...

- 1) **Walls/Door;** Kitchen area walls are almost finished.
- 2) **Back Wall Tower;** needs walls and a railing. (max cap. - 1 person)
- 3) **Pavilion;** OK, tent roof starting to wear.
- 4) **Chairs;** OK, stored under pavilion.
- 5) **Wood Storage area;** wood everywhere, some still need nails removed. Old wood platform will be removed when the new tower is completed.
- 6) **Log piles;** will be used as the fort progresses.

**Notes:** Under construction - For now, this area is not to be used for modules. I will be setting up markers to denote this as an out of game area.

**Area of Sanctuary:**

**KGE contact for this area:** Scott Jakubowski, Jermey Herpel, Chad Naugle

**Report:** I have informed Chad and Scott that the entrance tree is unsafe and must come down. For now they are staking out land just east of the Fort and south of the Leather shop.

**Notes:** None.

**Area of Ordu:**

**KGE contact for this area:** Joe Lang, John Moody, Boone Kowalis.

**Report:** listed in multiple parts...

- 1) **Fire Pit;** OK
- 2) **Bramble walls;** BOD mentioned that the walls need to be redone as they have fallen over and collapsed. This means that the sticks are sticking out rather than up and that makes it dangerous.
- 3) **Palisade;** The insides are organized – thanks (max cap. - 4 people)

- 4) Tables/Benches/Chairs; OK
- 5) Food area; the storage box needs to be burned (John Moddy told me he was handling this)
- 6) Fred's tent; area looks good
- 7) Lee Kreiger's tent; Matt Geno has cleaned and moved this structure for reuse.
- 8) Poe's Tree House; The useable wood from the old roof needs to be organized so it does not rot and the rest along with the miscellaneous trash needs to end up in the dumpster.
- 9) Shinwicky's; OK, Kim Lang is going to take over this area.

**Notes:** Joe Hall intends to build another tree house closer to Everyn. I believe this is where the steps up the fallen tree are. As of yet no plans exist for this that I know of. (BOD has safety concerns for this project.) Matt Geno informed me that there are plans to move the kitchen area closer to the fire pit.

#### **Area of Everyn:**

**KGE contact for this area:** Sean Catlett.

**Report:** This area looks like some construction is going on. The new front tower needs to be taken down and reworked. The BLD 1<sup>st</sup> has agreed that this structure is currently OOG.

**Notes:** None.

#### **Area of Claddagh:**

**KGE contact for this area:** Jenn Roddy, Dannie Blair, Dave Wiseman, Jeff Harvey

**Report:** listed in multiple parts...

- 1) Fire pit; Looks good, side bricks are starting to slide into the pit. No plans to relocate for now.
- 2) Walls; One of the front entrance trees fell down and took out a section of the wall. There are plans to top the other entrance tree before replacing the wall section. The new wall pieces are looking good, still replacing old sections as money and supplies become available. North wall will be extended out 10 to 15 feet to give the house room to play.
- 3) Tables/Benches/Chairs; OK.
- 4) Wood Storage area; OK, slowly being burned and cleaned up.
- 5) Shed/Storage; The plans are to remove the current old shed and build a new shed where the wood pile is. This will open up the area around the fire pit so they will not have to relocate it.
- 6) Tent Platform; OK, this is being re-surfaced. The main tent will be set back further as deck is finished.
- 7) Roofed Sitting Platform; The floor has rotted through and has holes in it. The roof also needs to be redone. The plans for it are to move it towards the West wall where it will then become the new gaming area. For now it is unsafe and should be roped off.
- 8) Gaming Platform; Will be removed when new area is finished.
- 9) Fetzter's Shop; See Fetzter's Shop report.

**Notes:** Rasputin's garden tree is also dry rotted.

#### **Area of Aladin:**

**KGE contact for this area:** DeBorah Boole (Mom), Paul Moran, Kelly Holden.

**Report:** listed in multiple parts...

- 1) Fire pit; Temporary fire ring looks good.
- 2) Walls/Door; OK, burnt section is taped off
- 3) Tables/Benches/Chairs; will be stored under roof or under tower when not an event.
- 4) Wood Storage area; the wood by the front door is being used to repair the bridge and the wood rack was burnt in the fire and will be replaced.
- 5) Shed/Storage; Burned in the fire.
- 6) Tower; I have set a dead line of October 31<sup>st</sup> for the installation of the railings and December 1<sup>st</sup> for the top piece. Underneath is also becoming a catch all garbage dump and needs to be organized. (max cap. - 10 people)
- 7) Standing Roof; taken down. There are plans to rebuild it when funds become available.
- 8) Mom's cooking area; OK
- 9) Wooden Stocks; OK
- 10) Bridge/walkway; Joe Lang has allowed them to keep patching it as they need to redo the fire damaged areas first.

**Notes:** The house is working on repairs as funds become available. I would like to see the entrance walkway redone by June 2008.

#### **Area of Hawkstone on the Hill:**

**KGE contact for this area:** Stacy Jablonski, Paul Moran, Nathan Niemi.

**Report:** listed in multiple parts...

- 1) Fire pit; Looks good.
- 2) Walls/Door; OK

- 3) Tables/Benches/Chairs; OK
- 4) Wood Storage area; OK
- 5) Tower; OK, between the tower and the wall is becoming a catch all for garbage and needs to be cleaned up by next event.
- 6) Standing Roof; needs to be looked at structurally.
- 7) Back corner lab area; OK

**Notes:** The back door is going to be changed over to an NPC entrance. Nathan plans on adding a fake well somewhere in the house and using the bricks in the corner by his lab area. This area has one fire pit, one camp fire and a cast iron stove. The cast iron stove is being used as an ash tray and collector of cigarette butts and not to heat anything. I request that it be cleaned out and moved over to a corner until the cold months.

#### **Area of the Barbarian camp:**

**KGE contact for this area:** Chuck Wisely, Russ Fox, Justin Whitehouse, Jim Tompkins, Chris Mitchell.

**Report:** listed in multiple parts...

- 1) Fire Pit; OK. They may be relocating it in the future.
- 2) Bramble walls; OK
- 3) Palisade/Door; OK, (max cap. - 2 people)
- 4) Tables/Benches/Chairs; OK
- 5) Wood area; OK, wood rack seen better days
- 6) Grove area; OK
- 7) Moat/Bridge; OK, remove log over moat
- 8) Old Tent #1 (Brown); area cleaned.
- 9) Tent #1 (Brown – Chieftain Tug); construction – good, looks clean
- 10) Tent #2 (Green – Bedulock); construction –ok, full of garbage
- 11) Tent #3 (Brown – Shagger); construction – good, looks clean
- 12) Tent #4 (Olive – Smash); construction – ok, carpet removed
- 13) Tent #5 (Green) Olive – Girls / Tool Storage); construction – ok, cleaned out
- 14) Tent #6 (Blue/Green – Tusk); construction – ok, removed the pillows.

**Notes:** I removed the pillows (bedding) from Tent #6 and the next big project is to clean up behind tent #2. The green cart was returned and placed in Tent #5 (Thanks!).

## **(Miscellaneous Out-Buildings :)**

### **Area of the Leather Shop:**

**KGE contact for this area:** Craig Jarvis, Sean and Sarah Catlett.

**Report:** The tarp roof is back on and the inside of the structure was cleaned out by Craig Jarvis. The front canvas needs to be cleaned as it is rotting (The BLD1st would like the canvas replaced). Fred Rudat informed me that some of the wood around the shop was his and he donated it to the fort project. I will use this up as soon as I can.

**Notes:** Craig Jarvis means to use this location for Navarr for the time being and will affect repairs. I have already discussed this with Sean and Sarah and received their approval.

### **Area of Fetzter's shop:**

**KGE contact for this area:** Tom Boole, Whitney Boole, Jenn Roddy, Dannie Blair.

**Report:** This area still looks great.

**Notes:** I am very worried about the amount of glass wares left out after every event. It has not been an issue yet but I am going to request that all items be removed by November 20<sup>th</sup> for the winter.

### **Area of Fred's shacks:**

**KGE contact for this area:** Fred Sher.

**Report:** Buildings are good.

**Notes:** Per the KGE SOP this structure is not an approved fire pit location and therefore the NO-Smoking policy applies. Also the wood pile still on the west side, please remove.

### **Area of Anna's Shop:**

**KGE contact for this area:** Billy Pierson and Jenny VanNort.

**Report:** OK, the steps were repaired.

**Notes:** Billy Pierson has been given the right to a trail period test where by he is going to encase his bedding with a plastic cover to see if it keeps out the mice problem. The BLD reserves the right to oversee this test and in any event the bedding will be removed by the November event. Although the main bed was covered there are other bedding materials in here that are not. Please either cover them or remove them.

### **Area of the Silver Maple Inn:**

**KGE contact for this area:** Billy Pierson.

**Report:** Dimensions to be 32 x 24 feet. Using 12 foot (4 x 4) womanized posts set 4 feet into ground. Center will use 16 foot posts. Will start off with tarp roof and slat walls and later go with solid roof and canvas walls. Also looking into putting down pressure rock for a floor.

**Notes:** The South East corner tree has been removed. The back silver maple tree may end up being incorporated into the design of the Inn. The wood is on the field and covered for now.

## (General Area :)

### **Area of Tent City:**

**KGE contact for this area:** BLD and those members using it.

**Report:** There is still some clean up to be done.

**Notes:** I noted 4 tents out this event. This area was marked off by orange and white stripped poles. There are still spots of wood, brick and light trash that need to be dealt with. Need to remove black lean-to. Also need to remove 3 stumps to add to the tent area. The red and white tent left up between events was dealt with and I will talk to Mom Boole as she knows who owns this tent.

### **Area of North Module land:**

**KGE contact for this area:** BLD and the GM staff.

**Report:** We need to address the use of this area.

**Notes:** There is a plan to make a small camp fire area at the crest of the hill to give the NPCs somewhere to sit while they wait to set up. The ropes were removed. Ray Gallerani's wall sections need to be removed.

### **Area of East Module land (old trappers camp):**

**KGE contact for this area:** BLD and the GM staff.

**Report:** The black plastic was folded up and placed in trapper's camp. There is a plan to rework this area for future modules as well as re-doing the trapper's camp itself.

**Notes:** None.

### **Area of Graveyard:**

**KGE contact for this area:** BLD and those using it.

**Report:** OK

**Notes:** Bob Oliver informed me that he was going to try and repair/rework the graveyard in October or November. The wagon carcass needs to be removed.

### **Area of the Playing Field in general:**

**KGE contact for this area:** BLD and the BOD.

**Report:** The playing field looks good.

**Notes:** Overall, the households have kicked in to make improvements that have in turn raised the level of look and feel to the entire field. Thanks to all for your continued support this year and I hope this communication forum helps.

### **Area of the Various Trails of Field in general:**

**KGE contact for this area:** BLD and the BOD.

**Report:** listed in multiple parts...

- 1) Trail from entrance to cross trail; OK, needs some gravel fill in spots if we can afford it.
- 2) Trail from entrance to Fort (Elven cut trail); OK
- 3) Trail from cross trail to Ordu (Elven trail); OK
- 4) Trail from Ordu trail to Tent City (Camp trail); OK
- 5) Trail from cross trail to town (High trail); OK
- 6) Trail from town to north woods (Low trail); OK
- 7) Trail from town to east woods (Aladin trail); OK, this will always be a low/soft/wet trail
- 8) Trail from town to south woods (Barbarian trail); OK
- 9) Trail from town to south-west woods (Hawkstone trail); OK

**Notes:** We should look into some vehicle traffic procedures to protect the integrity of the trails.

### **Area of the Rock Pile:**

**KGE contact for this area:** BLD staff.

**Report:** OK

**Notes:** This pile was created by cross trail from the various sources of bricks and rocks I have found on the field. Anyone can use this stuff for their fire pits or other projects. It may get relocated if it gets to big.

### **Area of the Check-in Shed:**

**KGE contact for this area:** Marshaling staff.

**Report:** OK.

**Notes:** Thank you to all who kept this clean. Need to address the wood pile across the trail from the check-in shed. The BLD staff will look into removing this if not use it.

**Area of the Parking Lot:**

**KGE contact for this area:** BOD.

**Report:** The parking lot looked ok. There are some divots that need to be filled in.

**Notes:** All in all it looked pretty good.

**Area of the Dumpster:**

**KGE contact for this area:** BOD.

**Report:** We received a new dumpster.

**Notes:** I do not believe the trash company is keeping true to their pick up dates (09/07/07 used during the event – 09/15/07 empty when I visited the field).

**Friday pick-up schedule:** 09/07/07 (event weekend), 09/21/07, 10/05/07(event weekend), 10/19/07

**Area of the Porta-Johns:**

**KGE contact for this area:** BOD.

**Report:** In good working condition.

**Notes:** 2 regular and 1 handicapped.

**(This is a list of the approved fire pit areas for the KGE land :)**

**Area of Ordu:**

**Fire pit privileges? :** Yes

**Area of Everyn:**

**Fire pit privileges? :** Yes

**Area of Claddagh:**

**Fire pit privileges? :** Yes

**Area of Aladine:**

**Fire pit privileges? :** Yes (Note: they also have a camp stove for the kitchen as well)

**Area of Hawkstone on the hill:**

**Fire pit privileges? :** Yes (Note: they also have a grill for cooking and a cast iron stove)

**Area of the Barbarian camp:**

**Fire pit privileges? :** Yes

**Area of Fort Morinar:**

**Fire pit privileges? :** Permit required (This area is a work in progress)

**Area of Tent City:**

**Fire pit privileges? :** No (BLD 1<sup>st</sup> has removed this right)

**Area of North Module land:**

**Fire pit privileges? :** No (There is a plan to create one)

**Area of East Module land (old trappers camp):**

**Fire pit privileges? :** No (There is a plan to create one)

**Area of the parking lot:**

**Fire pit privileges? :** No (May replace burn barrel when it gets colder – say November event)

**(This is a list of “Temporary fire pit permits” issued at the last event for the KGE land :)**

**Area of Sanctuary:**

**Fire pit privileges? :** Temp permit issued by BLD 1st Joe Lang

(5 Year Plan :)

Rating system

- 0) These are next event goals
- 1) These are things that can be done as soon as time/funds become available
- 2) There are 3 and 5 rated projects that are currently being reviewed by the BOD
- 3) These are things that need to be planned out and/or funded
- 5) These are things that would be nice for the future of the game

- (0) Remove wagon carcass from Graveyard
- (0) Remove the scrap wood from Tent City
- (0) Remove Ray Gallerani's wall sections from the North Module area
- (0) Remove 3 stumps from Tent City to make room for more tents
- (0) Move scrap bricks from Tent City to the brick pile by cross trail
- (0) Remove the black lean-to from Tent City (dumpster)
  
- (1) Look at expansion plans for the town of Ilveresh
- (1) Supervise construction of Fort Morinar (Tim Schafer)
- (1) Supervise construction of the Inn (Billy Pierson)
- (1) Supervise construction of the Sanctuary (Scott Jakubowski, Jeremy Herpel, Chad Naugle)
- (1) Address marker by the street
- (1) Create an arch-way denoting where the in game play starts
- (1) Remove the scrap wood from around the Leather Shop
- (1) Remove the scrap wood from behind and across from the Check-in Shed
- (1) Remove the scrap log piles from old Unity and Fort Morinar (see Tim Schafer)
- (1) Take down the unsafe tower at the entrance to Everyn
- (1) Get a new trash dumpster (current one has the bottom rusting out on it)
- (1) Get replacement porta-johns (current ones old)
- (1) Create a fire pit area for the North Module area
- (1) Create a fire pit area for the East Module area
- (1) Finish clearing/cleaning up the land for the East Module area
- (1) Build a small fort for the East Module area (rebuild/rework trappers camp)
- (1) Extend the use of the parking lot (widen the marshal lot area)
  
- (2) Surface driveway with 2<sup>nd</sup> coat of stone (medium grade) – \$2500 budget
  
- (3) Surface drive with 3<sup>rd</sup> coat of stone (small grade)
- (3) Purchase more gravel to cover low spots around cross trail (medium grade)
- (3) Purchase KGE tools for general land use (axe, shovel, saw, hammer, post hole digger, etc.)
  
- (5) Remove mound of old tires from out by Tent City (make deal with neighbor?)
- (5) Generator (to be placed out by the Check-in Shed)
- (5) Well with a hand pump (location to be discussed)
- (5) Find someone to look at our landscaping projects (retention ponds and such)
- (5) Hire a tree removal service to remove the **BIG** dead trees safely before they become a hazard
- (5) Find someone who would like to purchase trees off our land to raise funds
- (5) Purchase a 6x9 covered, lockable trailer
- (5) Purchase a storage unit (there is a place on Plank road by US-23)
- (5) Sell land and find new property with better attributes (pond, river, hills, bushes, not a swamp)

**(5 Year Plan (cont.) :)**

**(Achieved goals ...)**

- 1) Black plastic at the East Module area was folded up neatly and placed in trapper's camp
- 2) Parking lot was cleaned out further
- 3) Removed the iron merry-go-round carcass from the parking lot (dumpster)
- 4) Removed tree by the new Silver Maple Inn location
- 5) Removed tree hazard in front of Hawk stone on the hill (was leaning toward the house)
- 6) Removed the downed tree by the entrance to Claddagh (Dannie Blair cleaned up the wall section)
- 7) Removed 3 tree hazards out by the Fort
- 8) Removed the bedding from Tent #6 in the barbarian encampment
- 9) Removed the rope from the North Module area
- 10) Cleaned out the Leather Shop
- 11) Reinstalled the roof on the Leather Shop
- 12) Installed orange/white stripped "Out-of-Game" markers by Tent City

## (Ending Comments :)

- 1) I removed the “Side Notes” page and combined it with this page (same stuff)
- 2) The BLD staff is looking into making a water retention pond at the end of low trail and another one out by Fort Morinar.
- 3) Silver Maple Inn - Billy Pierson has received the wood to start working on it.
- 4) There can be only one 55 gallon drum per area. These collect trash too easy and then become an eye sore quickly. Aladine is using theirs for a fire pit ash deposit only. This allows them to clean out their fire pit and allow the embers to completely burn themselves out safely.
- 5) Missing - Sir Darkahn’s banner; Sir Riley’s banners; Felicity’s Thorne
- 6) *New BLD decree* – There is to be no more breaking or tampering with structures which shall include but not be limited to walls. If I can role-play that you are a Goblin then you can role-play that the house walls are sturdy and unbreakable. I realize that the wall construction is not the greatest but this is after all only a game and structures add atmosphere to it.
- 7) *New BLD decree* – If any bedding is left out on the field it must be stored in a sealable plastic container, XXL ziplock bags, plastic totes or the like. Regardless, all bedding materials are to be removed from November through April.
- 8) *New BLD decree* – Areas that are considered to be Out-Of-Game will be marked with orange and white striped poles. The first of such areas to use this will be Tent City. I also plan on putting up some around Fort Morinar while it is under construction.
- 9) *New BLD decree* – The following is a list of approved tarp colors in preferred order from best to OK ... (Brown, olive green, black, white and medium to dark gray). Canvas is preferred over tarps and can be painted with mildew resistant paints to make them last longer and in some cases water proof.
- 10) A word to anyone who goes out to the field in-between events; I officially request the following things from them ...
  - A) Prior to going out, send an email to the BLD staff announcing when you plan on being out at the field and what your intentions (tasks you mean to do) while you are there. I really would like to see this sent out at least one day in advance.
  - B) After you have been out, send another email to the BLD staff informing us of what you accomplished and if you found anything amiss or out of place.These emails do not have to be overly detailed (short and simple works best).
- 11) A word about the *New BLD decrees* – the BLD decrees are announcements intended to make players aware of hazards or conditions that should be avoided for the safety and betterment of the game. These “decrees” may turn into BLD procedures or even BLD policies as needed.
- 12) Please do not use Fort Morinar for modules while it is under construction.
- 13) Cardinal Rule – “If you value something, do not bring it out to the field.”
- 14) Please lock your cars when they are not attended and quarry people as to their business within vehicles if you know it is not their own. It is up to each and every one of us to make this a safe and fun game to play.
- 15) A note about fire extinguishers, you should be using Class A or Class ABC fire extinguishers on the land. (Class A is for wood fires and Class ABC is for combination fires)
- 16) If anyone has suggestions to add to this report then please feel free to email me. I hope that although my report is long as well as long winded that the communication level between the KGE players and the BLD staff is such that you know what is expected from all of you.

**Thank you,  
Tim Schafer – KGE BLD 2nd**



**BLD 1st Walk Through Report / comments (Joe Lang)**

None received.

## **President Walk Through Report / comments (Neil Kiernan)**

Aside from the controversial issue of cigarette butts, the land as a whole seems to have improved. Some issues I did see:

In Ordu under Poe's tree house there is still a pile of wreckage (though the pottery is finally gone).

The bridge to Aladine while still not a problem will be shortly. It is rotting and buckling under pressure even from just being walked on.

The tower in Aladine still needs rails.

I would like to see us looking into other options on how to determine if the land as a whole, as opposed to declaring specific areas trashed, with a list of people liable for punishment for that area being trashed.

## **Treasurer Walk Through Report / comments (Connie Blair)**

Connie Blair - KGE Walk Through Report for September 2007

As many of you know I was not feeling good this event and so I left my walk through until Wednesday when I was feeling better and the weather was better and with my RL issues I been pushed to get the e-mail out.

Sept. Walk Through Report

Generally I found the land much improved. Thank you, Tim.

Aladine: They are working on the pavilion cleanup. I understand they have some IC house issues that are delaying co-operation, but I have been told they now have a deadline. I for one want to note that they are working to correct a problem they had no control over. Therefore, I am for giving them as much leeway and help as possible.

Tribe: Noted improvement, but they still have much more to do. They started in a pit of trash, it is a long way out.

Hawkstone: Good

Claddagh: Good

Tent City: The fire pit that isn't....enough side.

Module land: Thank you, whoever took the time that is often missed.

Ordu: Still improving. Noted that they had people out this event and I believe we are now seeing a more combined effort.

Everyn: Improving. (Tim, who is working on Everyn?)

The Leather shop: EEKK....should we be counting this with one of the houses? Who is caring for it of late? Anyone?

Tim's Fort: Still roped off.

And I found NO cigarette butts.

PS: For the record: I am totally against withholding XP for cigarette butts found when:

1. The land overall is not trashed. I've seen the land trashed: This is not it.
2. You all know there is a proposal submitted to break the connection between finding butts and withholding XP.
3. You are being unfair to the majority of players who don't smoke, take care of their butts, and still pick up after the few that do not.

**Secretary Walk Through Report / comments (Josh Raymond)**

None received.

**General BOD Seat 1 Walk Through Report / comments (Fred Sher)**

Walk Through Report, 09/07/07

Fred Sher (Even year Rep)

Done on Sunday, September 09, at 6:00 PM

**Aladine:**

Still packing up when inspected.  
Need to finish clearing up remains of pavilion but they are working on it.

# cigarette butts found: \_\_\_\_0\_\_\_\_

**High Trail** (Between crossroads and town):

Good

# cigarette butts found: \_\_\_\_0\_\_\_\_

**Claddagh:**

Good

# cigarette butts found: \_\_\_\_1\_\_\_\_

**Town:**

Good

Stone step on left side of Anna's shop cracked and dangerous, needs to be removed.

# cigarette butts found: \_\_\_\_0\_\_\_\_

**Low Trail** (Between Town and Everyn):

Good

# cigarette butts found: \_\_\_\_0\_\_\_\_

**Hawkstone/Chaos:**

Good

# cigarette butts found: \_\_\_\_1\_\_\_\_

**Trail to Tribe** (from town):

Good

# cigarette butts found: \_\_\_\_\_

**Tribe:**

Pile of tarps still there, water and mold growing on them  
Gate house still dangerous  
Better than last event

# cigarette butts found: \_\_\_\_1\_\_\_\_

**Ordu:**

Nomen's grove cleaned up, thank you very much.  
Pottery under Poe's tree house gone, but roof on ground needs to be removed.  
(Added 9/16/07) Walls of Ordu still an issue, just were not noted again in initial issuing of this report.

# cigarette butts found: \_\_\_\_0\_\_\_\_

**Everyn:**

Work is being done on Everyn, it is improving.

# cigarette butts found: \_\_\_\_0\_\_\_\_

**D'Cather:**

Under construction  
Leather shop a mess

# cigarette butts found: \_\_\_\_0\_\_\_\_

**Tent City:**

Good

# cigarette butts found: \_\_\_\_7\_\_\_\_

**Trail to Ordu** (past D'Cather):

Good

# cigarette butts found: \_\_\_\_0\_\_\_\_

**Trail from Parking Lot** (to crossroads):

Good

# cigarette butts found: \_\_\_\_0\_\_\_\_

**Parking Lot:**

Some trash on ground

# cigarette butts found: \_\_\_\_13\_\_\_\_

**Module Land:**

Much better, great amount of improvement.

# cigarette butts found: \_\_\_\_0\_\_\_\_

**Total cigarette butts found on land: \_\_\_\_23\_\_\_\_**

**Do you consider land to be trashed: No, land much improved, only cigarettes a problem.**

**General BOD Seat 2 Walk Through Report / comments (Jennifer Bloss/Gill)**

To everyone,

Due to my newly hectic work schedule I was unable to make it out to the August or September events and subsequently unable to do a walk through. I have barely had the time to do much of anything near my own home let alone drive over an hour to Milan to check out the field. Thankfully soon my orientation at the hospital will be up and my life will go back to being a bit more normal, I just wanted to let you guys know what was going on and why you had not received a report from me. Thanks and see you next Sunday.

~Jen Gill